


Risk Assessment in Decentralized Social Networks Based on Anomalous Behavior Detection

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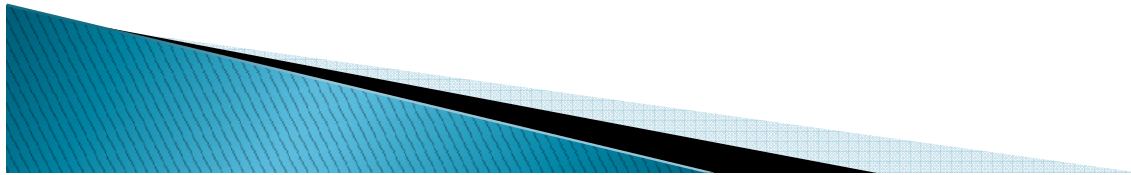


Introduction

- Decentralized Social Networks allow users to create a public or private profile
 - Users interact with each other in the virtual environment
 - Dramatic increase in online social network users
 - Privacy is an enormous problem
 - Some users are less concerned about information privacy
 - Users by privacy setting couldn't control the resources published by other users
 - Can lead to security risks such as, identity theft and cyber stalking
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State of Art

- ▶ The success of I-social networks relies on the level of trust that members have with each other
- ▶ Trust is a measure of confidence that an entity or entities will behave in an expected manner.
- ▶ In online systems, trust is considered to be of two types:
 - **Direct trust:** is based on the direct experience of the member with the other party.
 - **Recommendation trust:** is based on experiences of other members in the social network with the other party.



State of Art

- ▶ Trust information can be collected from three main sources:
 - **Attitude:** It related to user's like or dislike for something. This information is derived from a user's interactions.
 - **Experiences:** Experiences describe the perception of the members in their interactions with each other. Experiences may affect attitudes or behaviors.
 - **Positive experiences:** Encourage users to interact more in the community.
 - **Behaviors (Patterns of interactions):**
 - If a member is a highly active participant and suddenly stops participating, it means his trust decreased.



State of Art

- ▶ Creating an environment where members can share their thoughts, opinions and experiences in an open and honest way without concerns about privacy
- ▶ Trust models classified into
 - Statistical and machine learning techniques
 - Heuristics based techniques
 - Behavior based techniques
- Some mechanisms based on user feedback/ experiences that are tools for reflection on user experiences.
- Trust models based on tie strength
 - Two close friends rarely exchange messages
 - Passive users just read, view other profiles and don't interact===decrease tie strength



Behavior based Models:

▶ There are different types of activities in the community

- Writing
- Reading
- Commenting on a post
- Viewing information and Participating in an activity
- Sending add request to others

▶ There are two types of interactions:

- Active
 - Sending add request to others
 - Writing a post or comment
- Passive
 - Regular visits to the community and Accepting add request
 - Reading a post or comment of others



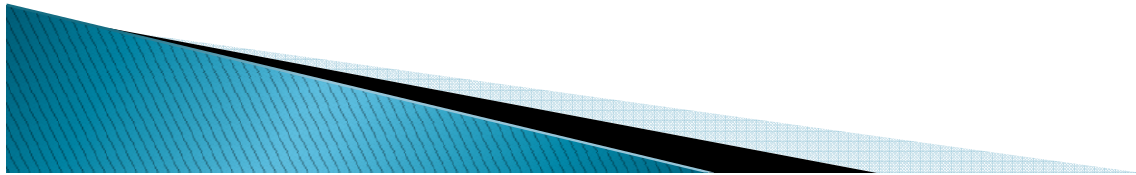
Behavior based Models:

- ▶ Model1: There are two particular behavior patterns as an expression of trust:
 - Conversation: If two users converse, they trust each other
 - Propagation: If user propagates information of others, the propagator trusts the information
- ▶ Model2: Model of trust based on long-time interaction and shorter distance
 - User of OSN has more friends (high degree)
 - Frequent communications with friends (minimum contact interval)
 - More secure
 - Higher trust value



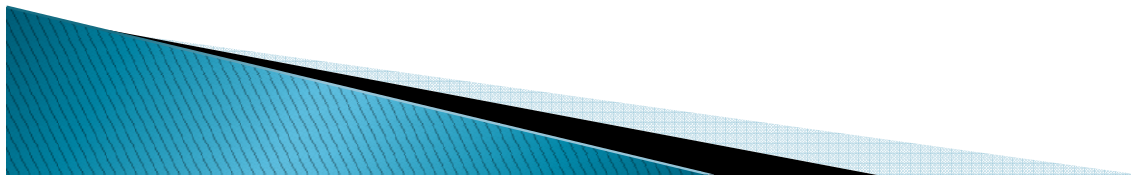
Problems in Behavior Based Models

- ▶ A pair can be friends with each other but rarely exchange messages
- ▶ Some users are passive and they just read and view other profiles
- ▶ Some users may send a lot of messages, but never receive a response
- ▶ A user with high number of friends and interactions is more secure
- ▶ User with a lot of friends has an anomaly behavior



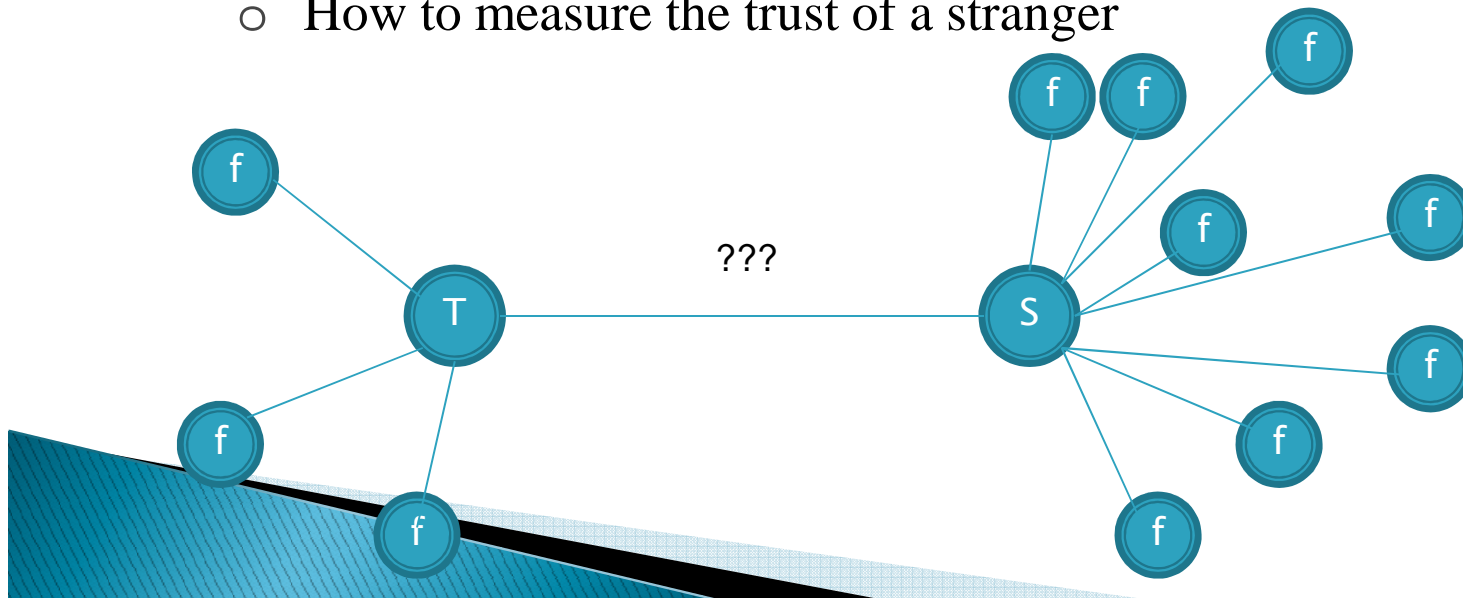
Problems in Behavior Based Models

- ▶ Having a lot of friends only cannot be a sign of trust.
- ▶ User that propagates a lot of information of users.
- ▶ User may sends a lot of friendship invitation and no one accept.
- ▶ One stranger may be trustworthy for one user but not trustworthy for another user.



The goal of this project

- Before a user becomes friends with a stranger
 - Can a stranger be trusted?
 - How much is risky to create a relationship with a stranger?
 - How to measure the trust of a stranger



The goal of this project

- ▶ **Our goal is** to identify trust and risk patterns-----Good solution for default privacy setting for a user

- Machine learning techniques
- Behavior-based techniques

- ▶ **Overall approach:**

1- Find anomalous behaviors

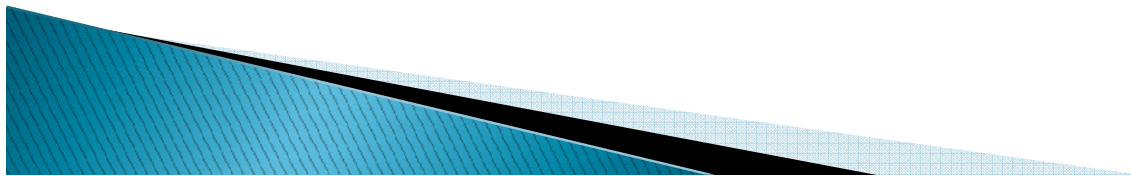
- Have anomaly behavior that can be risky
- Different behavior in compare of other users in a group
 - There is a balance between send and receive for majority of users in each group
 - If some one send a lot and did't receive
 - In passive group, if someone propagates a lot of information to others

2- Risk of relationship between target user and stranger

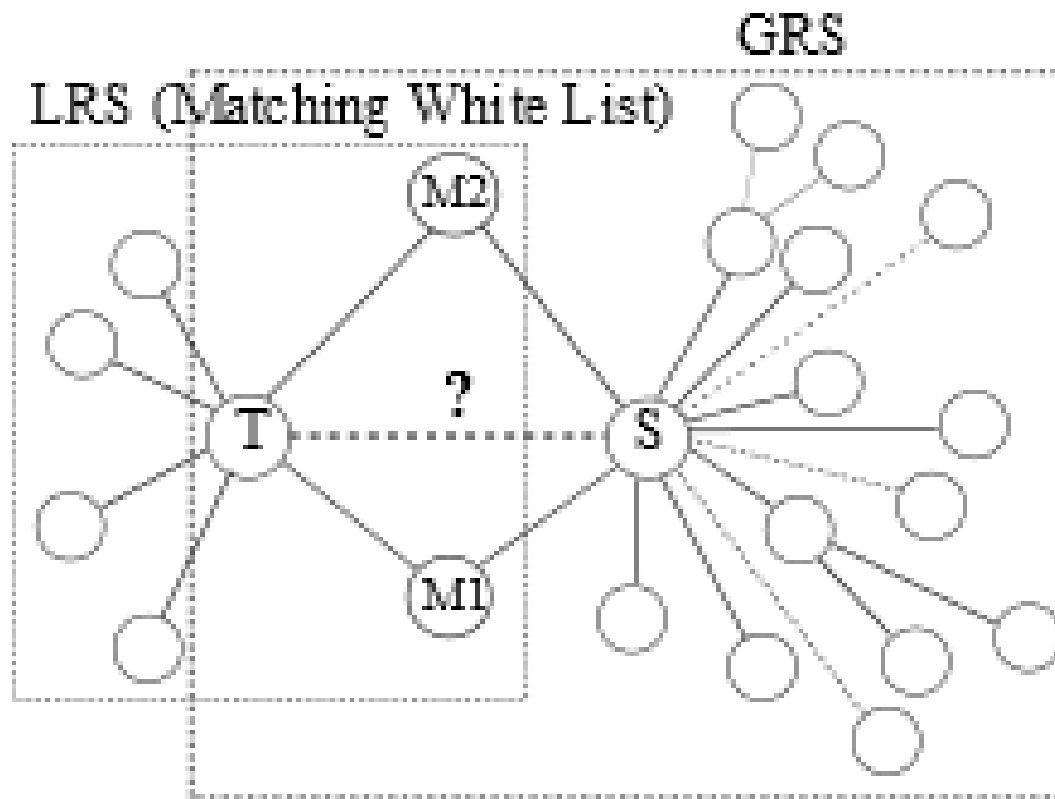


Overall Approach

- ▶ We analyse user behavior (patterns of interactions) globally and locally to assign two risk scores
- ▶ **GRS: Global Risk Score**
 - ▶ The result of anomaly detection algorithm
- ▶ **LRS: Local Risk Score**
 - ▶ How much is risky
 - ▶ Based on patterns of interactions
 - ▶ Matching relationship with user's white list

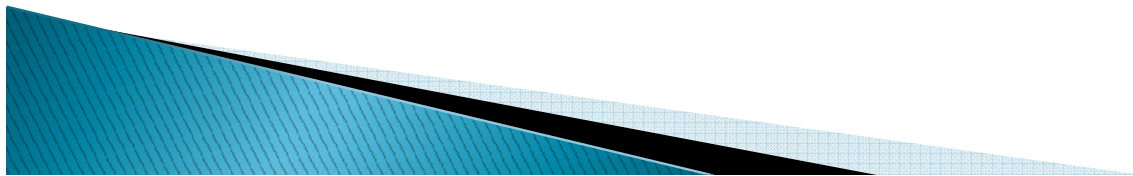


Overall Approach



Global Risk Score

- ▶ Anomaly detection approaches in behavior analysis can be classified in three categories
 - Supervised learning
 - Each behavior labeled as anomalous or not
 - Unsupervised learning
 - Label is not required
 - Semi supervised learning
 - Few labeled behaviors



GRS: What is behavior? Outlier?

- ▶ Global Risk Score- Behavior?
 - ▶ Sets of features that occur together by user's activities

$$B_1 = \{a, b, c\}$$

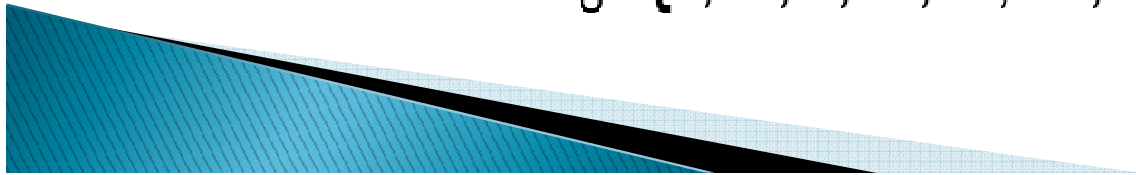
$$B_2 = \{a, b, d, e, q\}$$

$$B_3 = \{b, c, d, f, g\}$$

$$B_4 = \{a, c, e, d, h, i\}$$

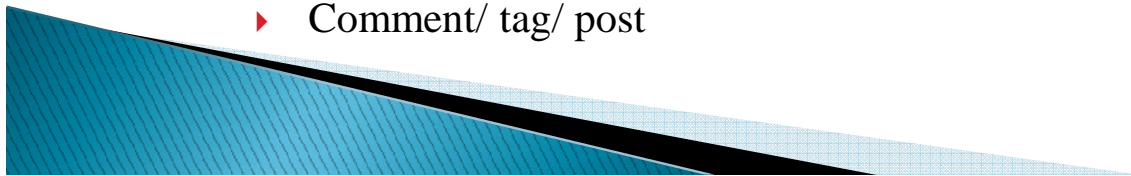
$$B_5 = \{j, k, l, m, n, o, p, q\}$$

$$B_6 = \{r, s, t, u, v, w, x, y\}$$



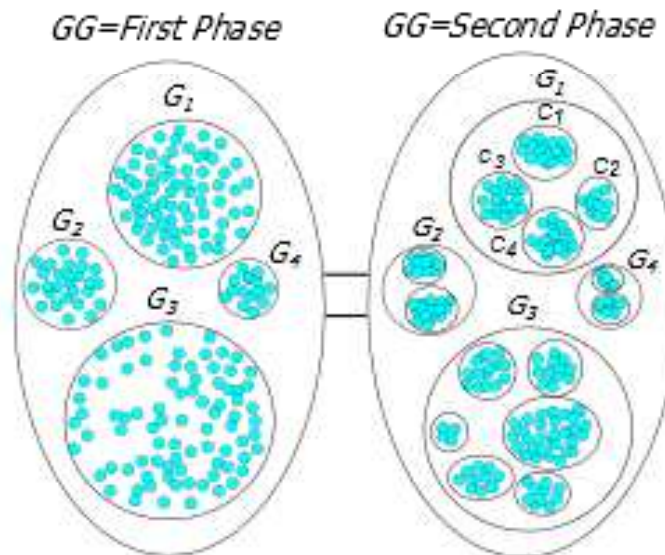
Global Risk Score : Features

- ▶ Global Risk Score- Find anomalous behaviors
 - ▶ Distribution of behavior of each user across all other users
- ▶ Two group of features
 - ▶ Grouping
 - ▶ Profile (Education, Location, Age and number of friends, Internationality)
 - ▶ Attitudes (Passive, Active)
 - ▶ Behavior
 - ▶ Longevity
 - ▶ Number of add request sent
 - ▶ Variety of same family name in user's network
 - ▶ How many percent of profile items
 - ▶ Number of Propagated information
 - ▶ Number of like
 - ▶ Comment/ tag/ post



GRS: Global Risk Score

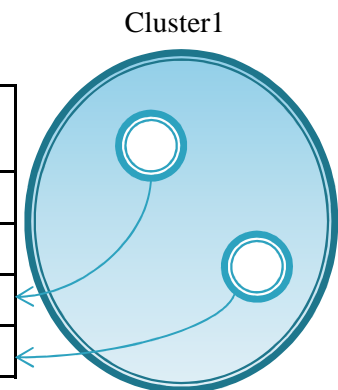
- ▶ There are two phases:
 - Cluster users based on Grouping features
 - Cluster each group based on Behavioral features



GRS: Probability Based Clustering

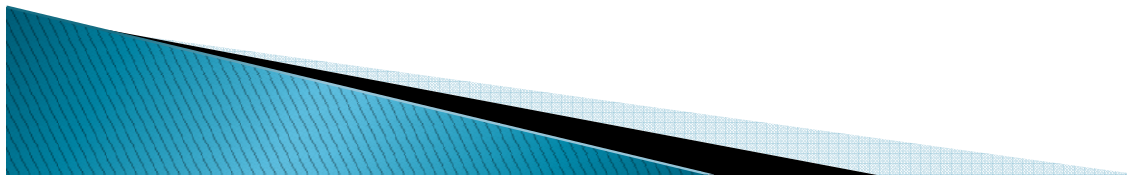
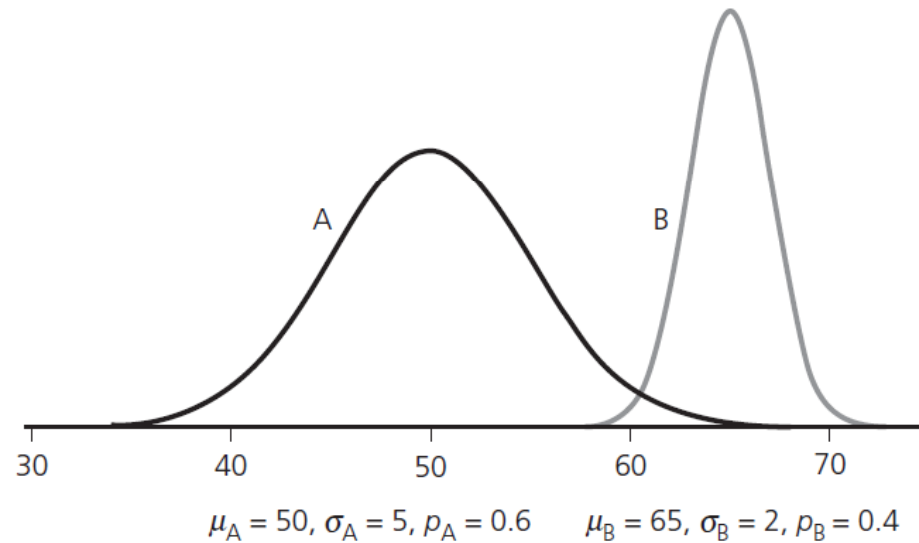
- ▶ Every user with his behavior has a certain probability to a given cluster
- ▶ There is K probability distributions, representing K clusters
- ▶ Each distribution gives the probability
- ▶ A particular behavior would have a certain set of features values to be member of that cluster

User ID	Education	Age	Gender	No. Interaction	Current City	Hometown
2	Master	25	Male	22	Milan	Milan
3	master	25	Male	114	Varese	Milan
4	PhD	27	Female	58	Varese	Varese
7	PhD	24	Female	58	Milan	Varese



Probability Based Clustering

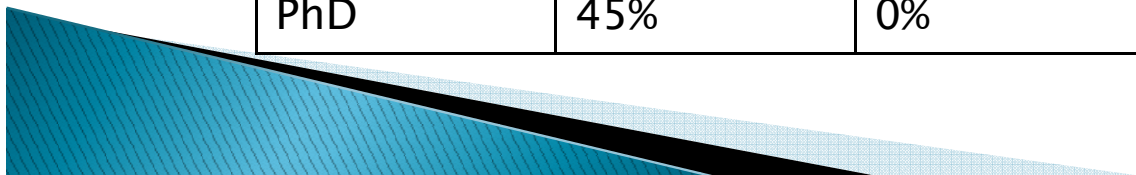
- ▶ Categorical Features: $\Pr[a=v|C1]$



Probability Based Clustering

- **Numeric Features:** Consider a Normal distribution with a mean and standard deviation for each feature, Probability Density Function
- If we have an equal number of education level as bachelor, PhD, master, our global distribution for each education would be 25%. $P(\text{bachelor})+P(\text{master})+P(\text{PhD})=1$

Education	Cluster 1	Cluster2	Cluster 3	Cluster 4
Bachelor	10%	75%	80%	30%
Master	45%	25%	0%	25%
PhD	45%	0%	20%	45%



Expectation-Maximization(EM)

- ▶ Use three step:
 - **Initialization:** Guess the parameters (μ, σ, ρ) to calculate the cluster probability for each cluster
 - **Expectation:** Calculate the cluster probability and reestimate the parameters
 - **Maximization:** Calculation of the distribution parameters (μ, σ, ρ) increase the likelihood of the distributions in each iteration to maximize it.

$$\mu_A = \frac{w_1x_1 + w_2x_2 + \dots + w_nx_n}{w_1 + w_2 + \dots + w_n}$$

$$\sigma_A^2 = \frac{w_1(x_1 - \mu)^2 + w_2(x_2 - \mu)^2 + \dots + w_n(x_n - \mu)^2}{w_1 + w_2 + \dots + w_n}$$

User ID	Education	Age	Gender	No. Interaction	Current City	Hometown
2	Master	25	Male	22	Milan	Milan
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7	Master	24	Male	58	Milan	Varese

Education	Age	Gender	No. Interaction	Current City	Hometown	Probability
Bachelor	22	Male	120	Milan	Bologna	10%
Master	22	Male	80	Milan	Milan	15%
PhD	22	Male	80	Varese	Milan	60%
PhD	36	Female	80	Varese	Varese	30%
PhD	32	Female	120	Varese	Bologna	15%
Master	24	Female	22	Milan	Bologna	20%
Master	24	Male	58	Milan	Varese	70%

Mining Model

GRS: User Grouping Phase

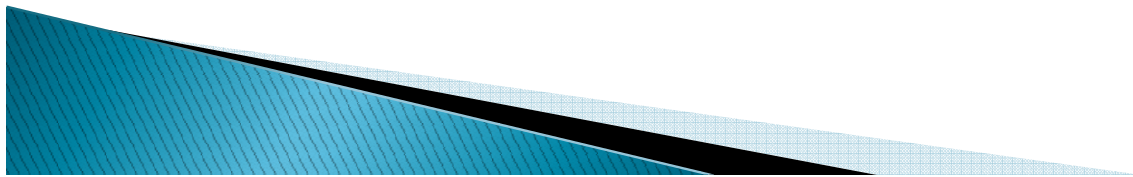
- ▶ Clustering users based on some grouping features
 - Profile
 - Education
 - Location
 - Age
 - Number of friends
 - Internationality
 - Attitudes
 - Passive
 - Active



Anomaly/Outlier Detection Phase

- ▶ We cluster all users in each cluster based on behavior features to predict anomaly behavior
- ▶ The result of the “PredictCaseLikelihood” function is the Global Risk Score(GRS)

$$GRS(x_i) = \begin{cases} Anomaly & \text{if } PCL\ x_i \text{ is } \geq T_p \\ Normal & \text{if } PCL\ x_i \text{ is } < T_p \end{cases}$$



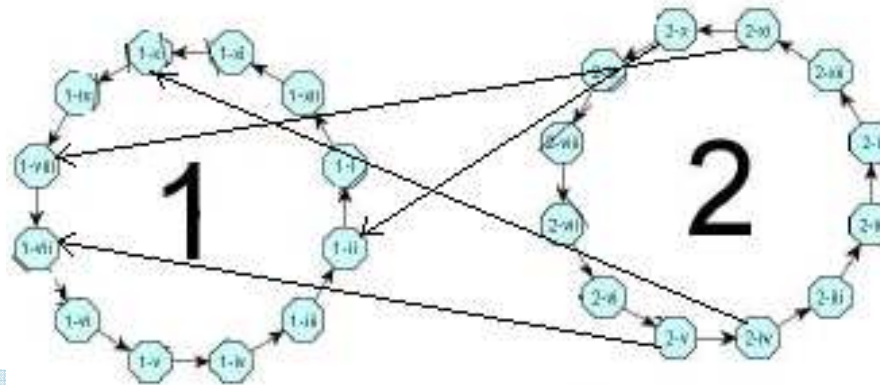
EM Result for Anomaly Detection

- ▶ Behaviors that are far from any of clusters indicate as anomalous behavior

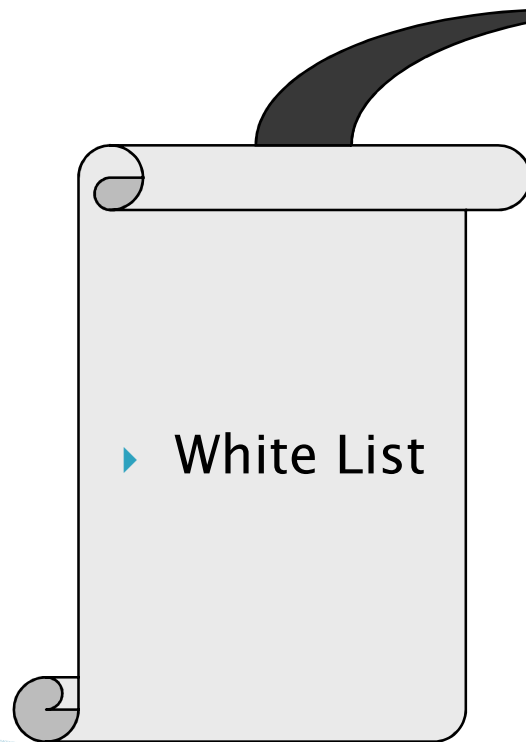
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2008-08-24 ...	100280010011	2	1	D	12	1	109	0	934.5...	5500000	2	0	0	0	Cluster 2
2008-05-07 ...	1602225225221	4	1	D	12	1	0	0	188.5...	13399999000	4	0	0	0	Cluster 8
2008-08-18 ...	201102789641	4	1	D	12	1	103	0	453.5...	3000000	3	0	0	0	Cluster 4
2008-11-09 ...	202103455421	4	1	D	12	1	70	0	372.5...	5363055	3	0	0	0	Cluster 4
2008-05-07 ...	21010272801	4	1	D	12	1	0	0	896.5...	5930000000	2	0	0	0	Cluster 8
2008-05-10 ...	360136511	0	1	D	12	1	2	0	875.2...	6995100000	4	0	0	0	Cluster 8
2008-05-01 ...	3601102240511	4	1	D	12	1	0	0	560.6...	49000000	49	0	0	0	Cluster 8
2008-05-06 ...	18018001810332	2	0	D	12	1	2	0	14.05...	4200000	1	0	0	8.99844035077263E-201	Cluster 2
2008-05-04 ...	2818005488921	2	0	D	12	1	0	0	1.043...	9900000	2	0	0	4.23111531494548E-151	Cluster 10
2008-07-02 ...	202800295021	2	1	D	12	1	55	0	934.3...	3800	2	0	0	3.31517148202206E-99	Cluster 4
2008-06-24 ...	202103455421	4	1	D	12	1	51	0	372.5...	19946010	2	0	0	1.11196726201352E-81	Cluster 4
2008-05-03 ...	32018005210591	2	0	D	12	1	0	0	19.99...	3000000	1	0	0	5.38400079566377E-69	Cluster 10
2008-07-19 ...	202810201591	2	1	D	12	1	76	0	1058....	200000	1	0	0	8.77333184899138E-07	Cluster 2
2008-11-09 ...	2028003858251	2	1	D	12	1	70	0	324.6...	2481000	1	0	0	0.00244739280369199	Cluster 2

Local Risk Score(LRS)

- ▶ We want to find how much is risky for a target user to create a relationship with a stranger based on patterns of interactions with him and profile features ?
- ▶ To assign this risk score, we compare all features of two user1 with user 2 to create a white List for target user1



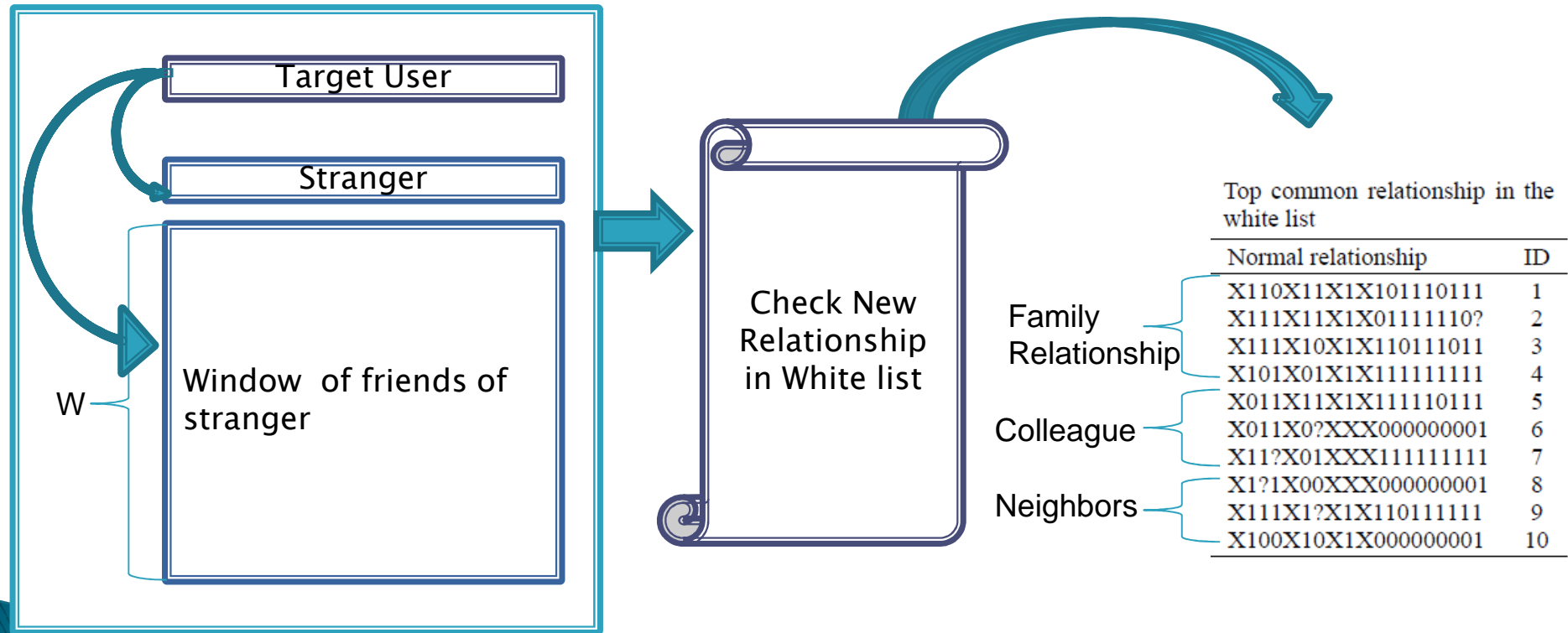
LRS: What is inside the White List



Top common relationship in the white list

Normal relationship	ID
X110X11X1X101110111	1
X111X11X1X01111110?	2
X111X10X1X110111011	3
X101X01X1X111111111	4
X011X11X1X111110111	5
X011X0?XXX000000001	6
X11?X01XXX111111111	7
X1?1X00XXX000000001	8
X111X1?X1X110111111	9
X100X10X1X000000001	10

LRS: Risk of Creating Relationship



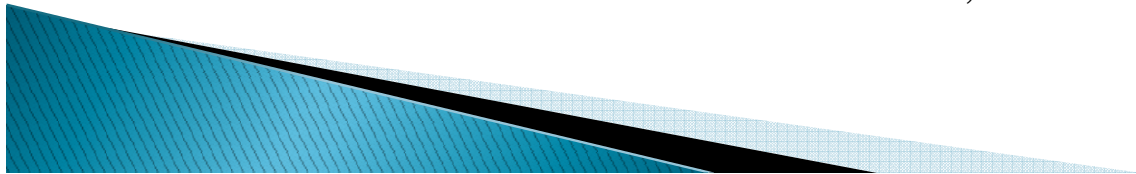
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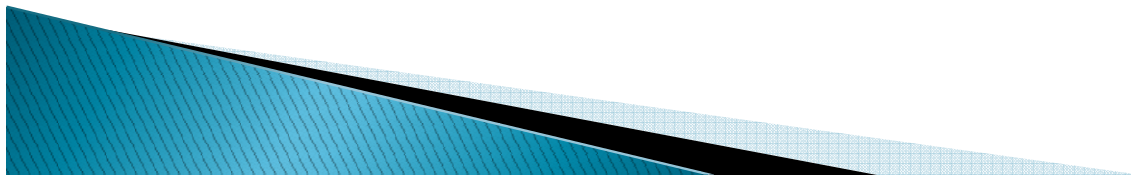
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Thanks for your attention

